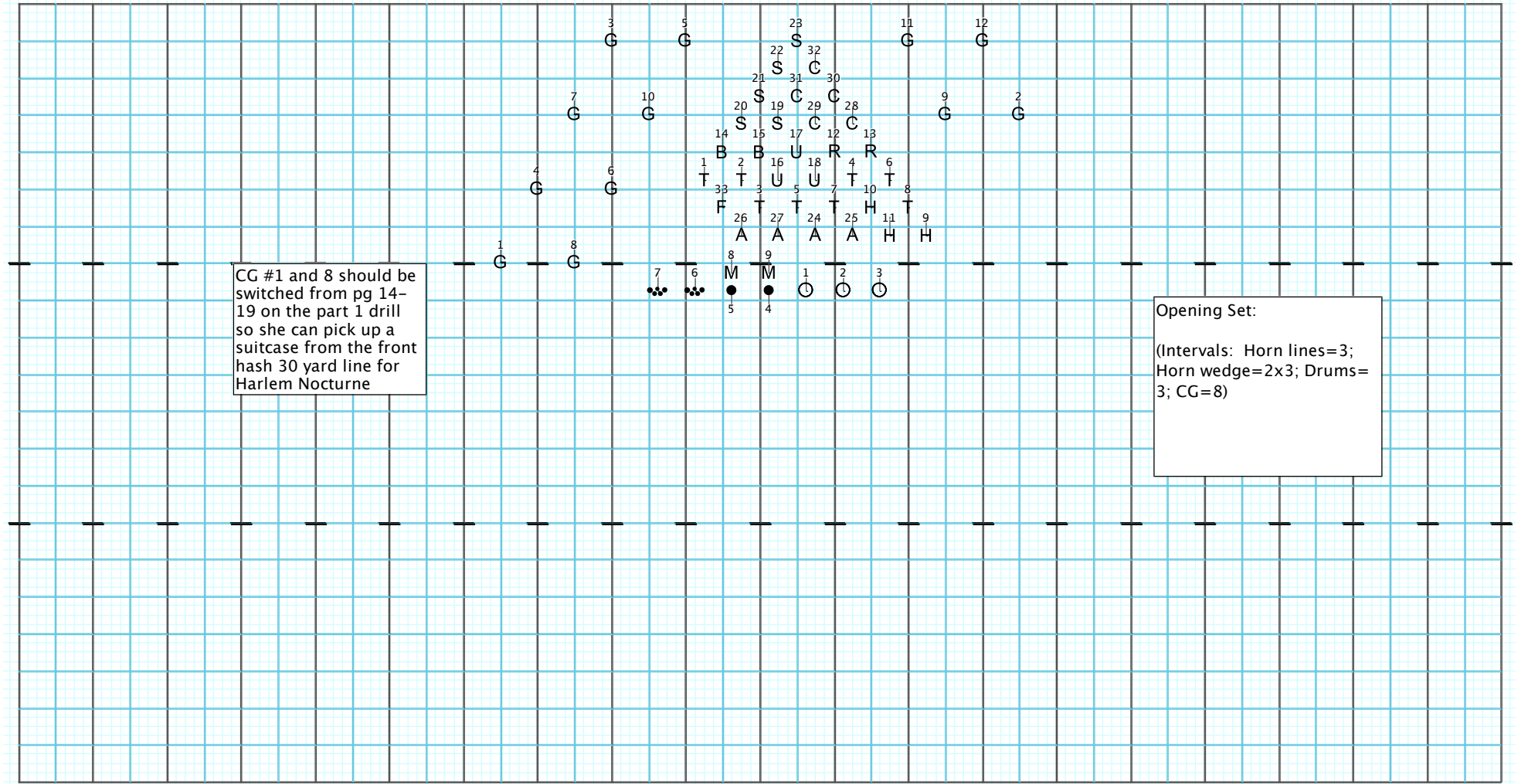


0 5 10 15 20 25 30 35 40 45 50 45 40 35 30 25 20 15 10 5 0



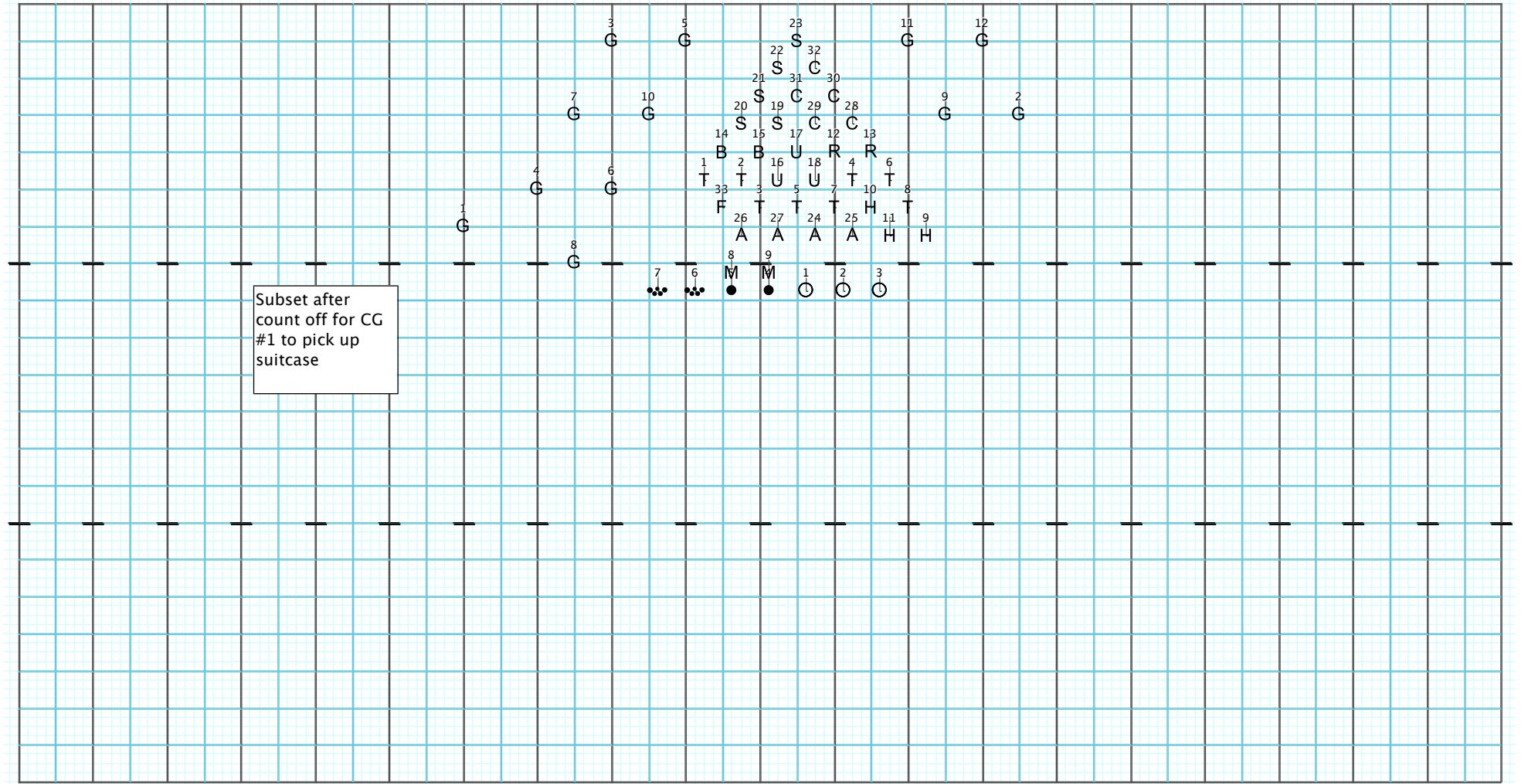
CG #1 and 8 should be switched from pg 14-19 on the part 1 drill so she can pick up a suitcase from the front hash 30 yard line for Harlem Nocturne

Opening Set:
 (Intervals: Horn lines=3;
 Horn wedge=2x3; Drums=3; CG=8)

0 5 10 15 20 25 30 35 40 45 50 45 40 35 30 25 20 15 10 5 0

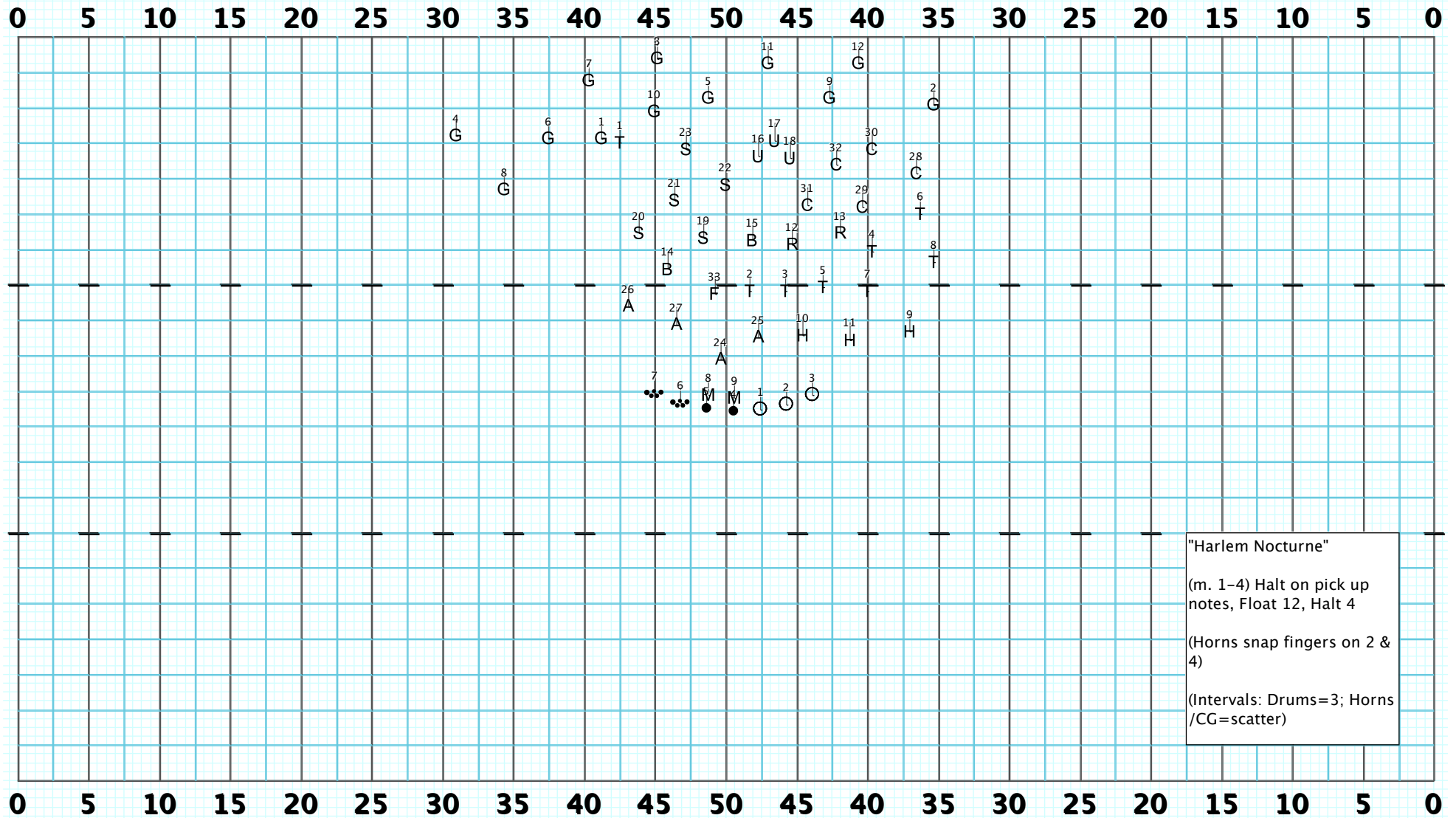
Performer Viewpoint

0 5 10 15 20 25 30 35 40 45 50 45 40 35 30 25 20 15 10 5 0



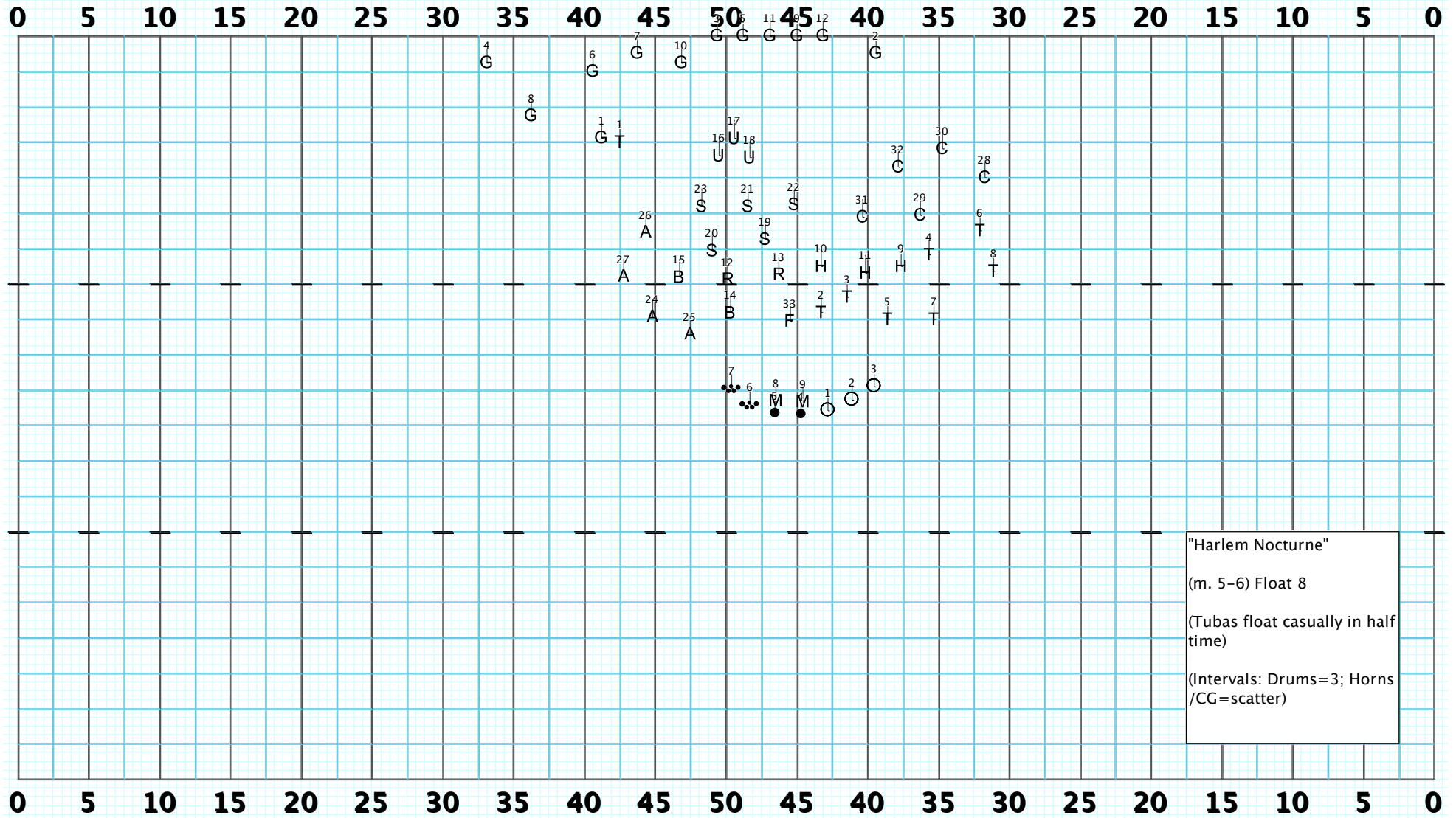
0 5 10 15 20 25 30 35 40 45 50 45 40 35 30 25 20 15 10 5 0

Performer Viewpoint



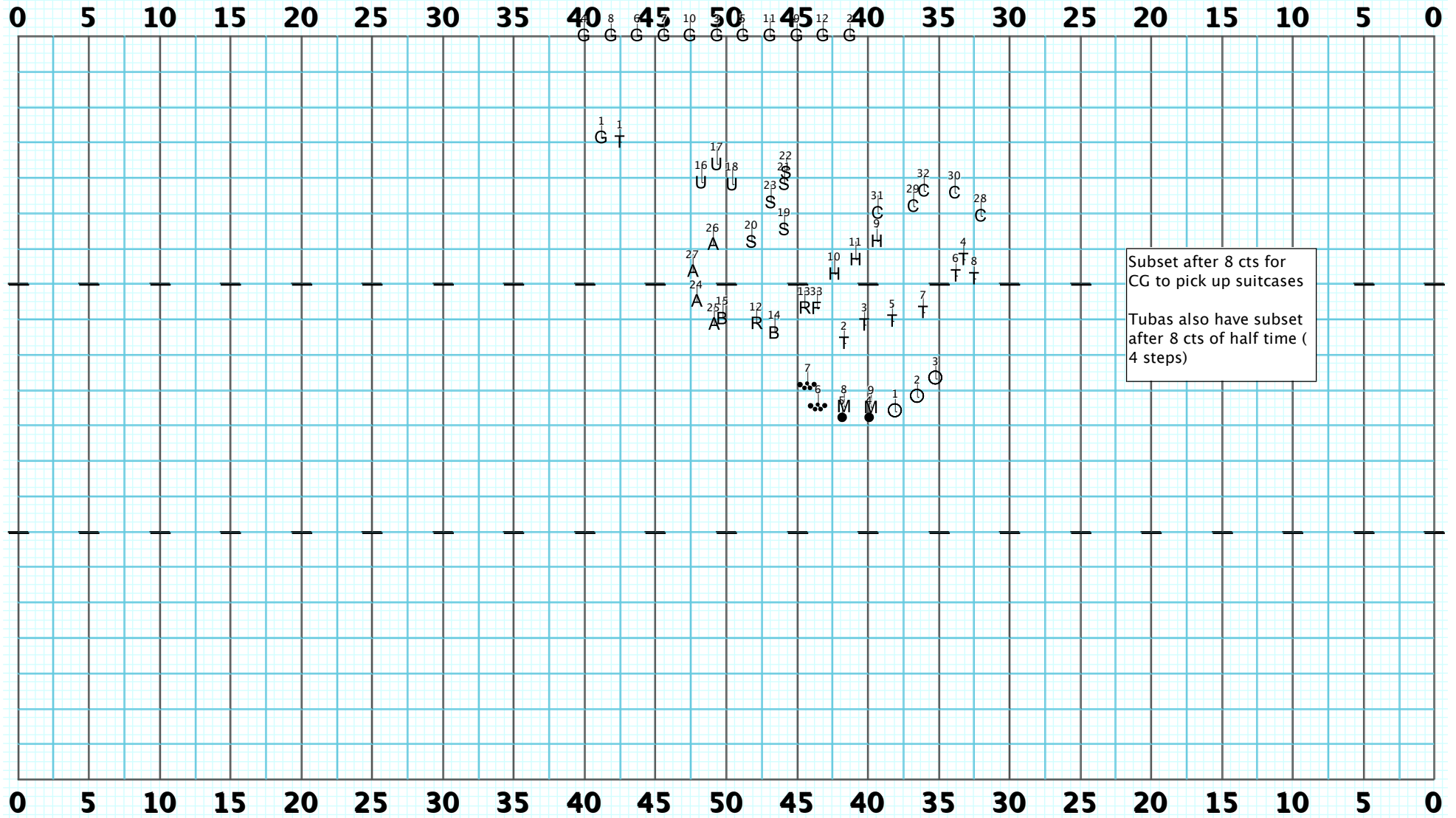
"Harlem Nocturne"
 (m. 1-4) Halt on pick up notes, Float 12, Halt 4
 (Horns snap fingers on 2 & 4)
 (Intervals: Drums=3; Horns /CG=scatter)

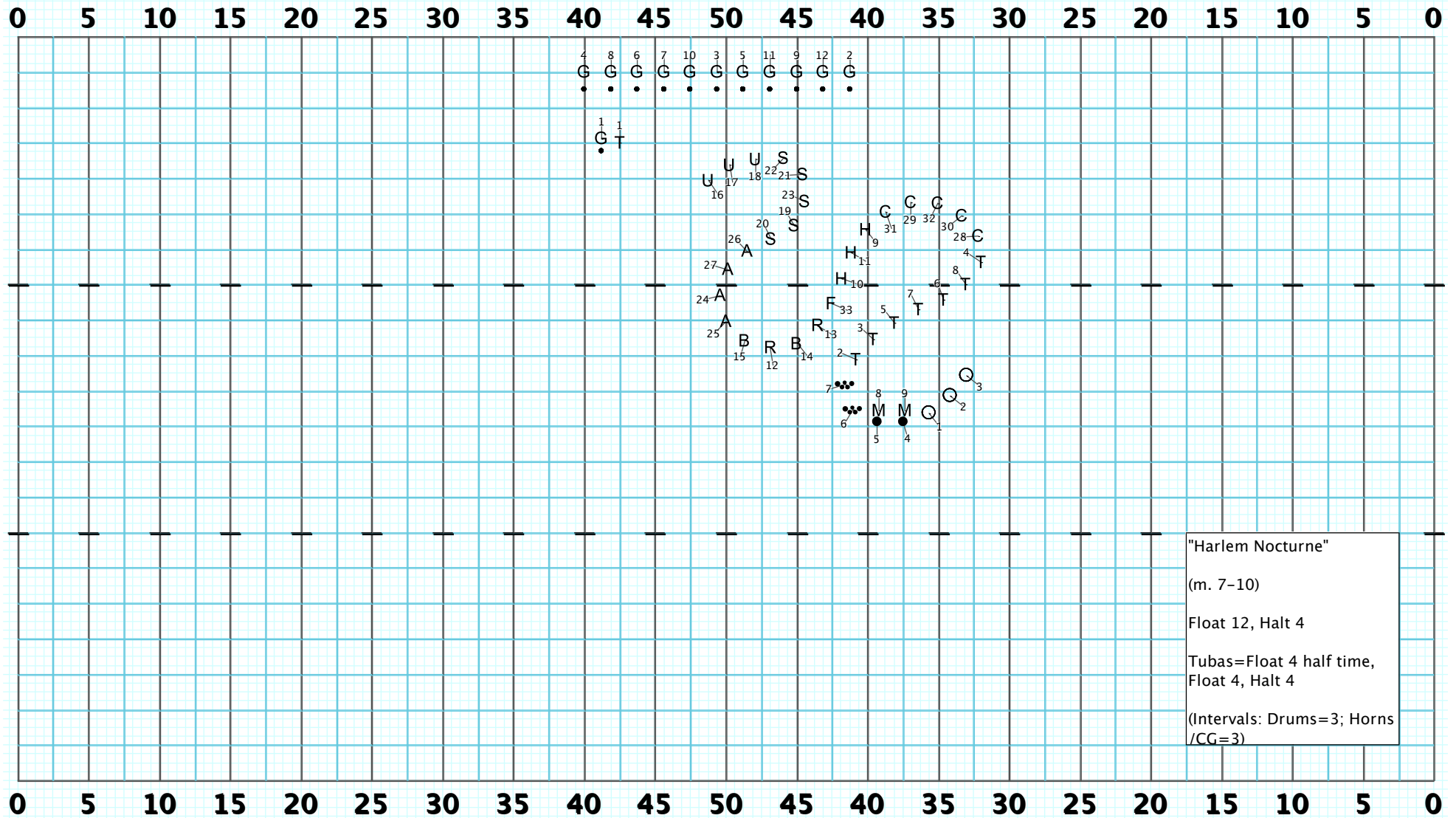
Performer Viewpoint

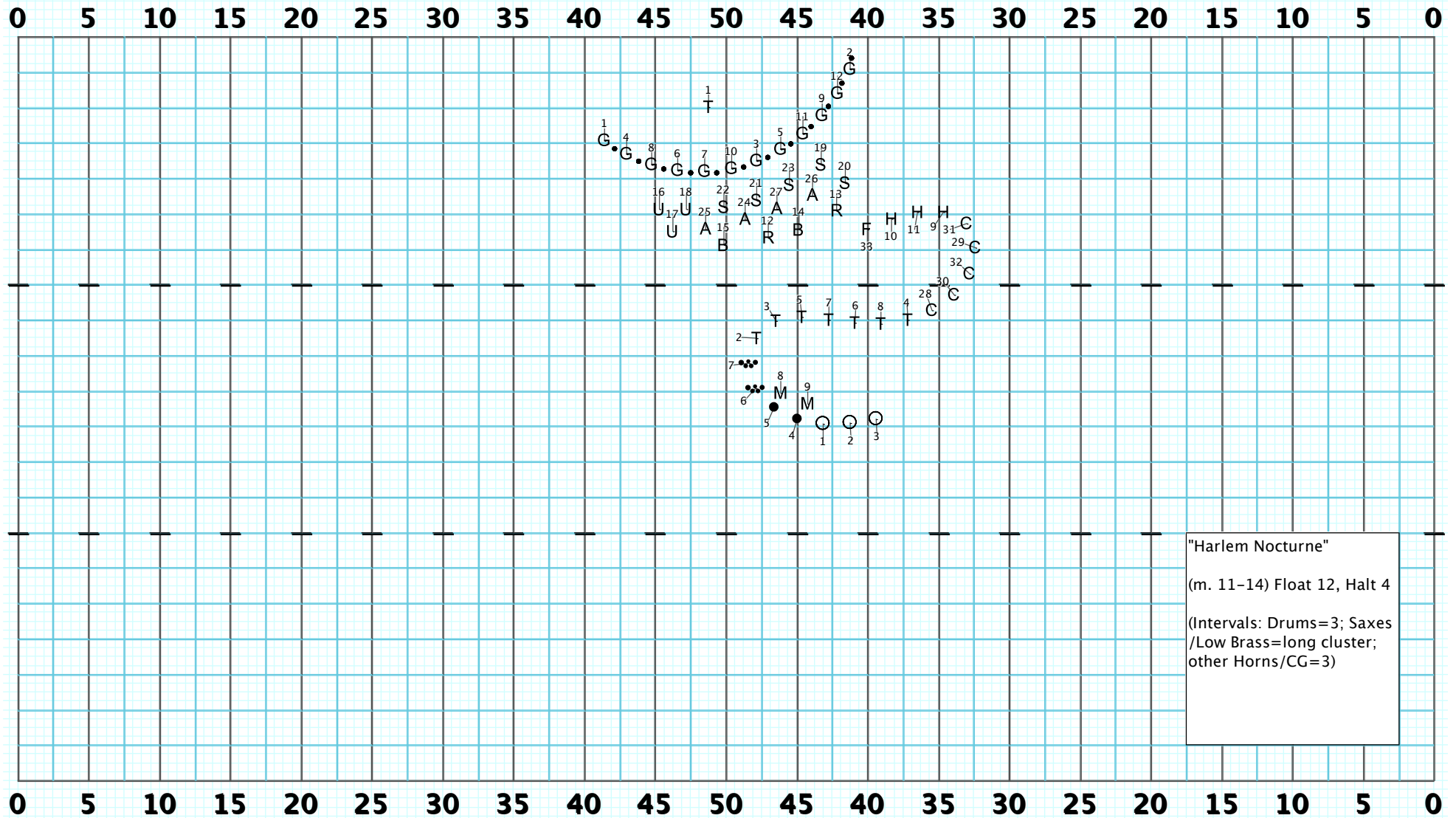


"Harlem Nocturne"
 (m. 5-6) Float 8
 (Tubas float casually in half time)
 (Intervals: Drums=3; Horns /CG=scatter)

Performer Viewpoint



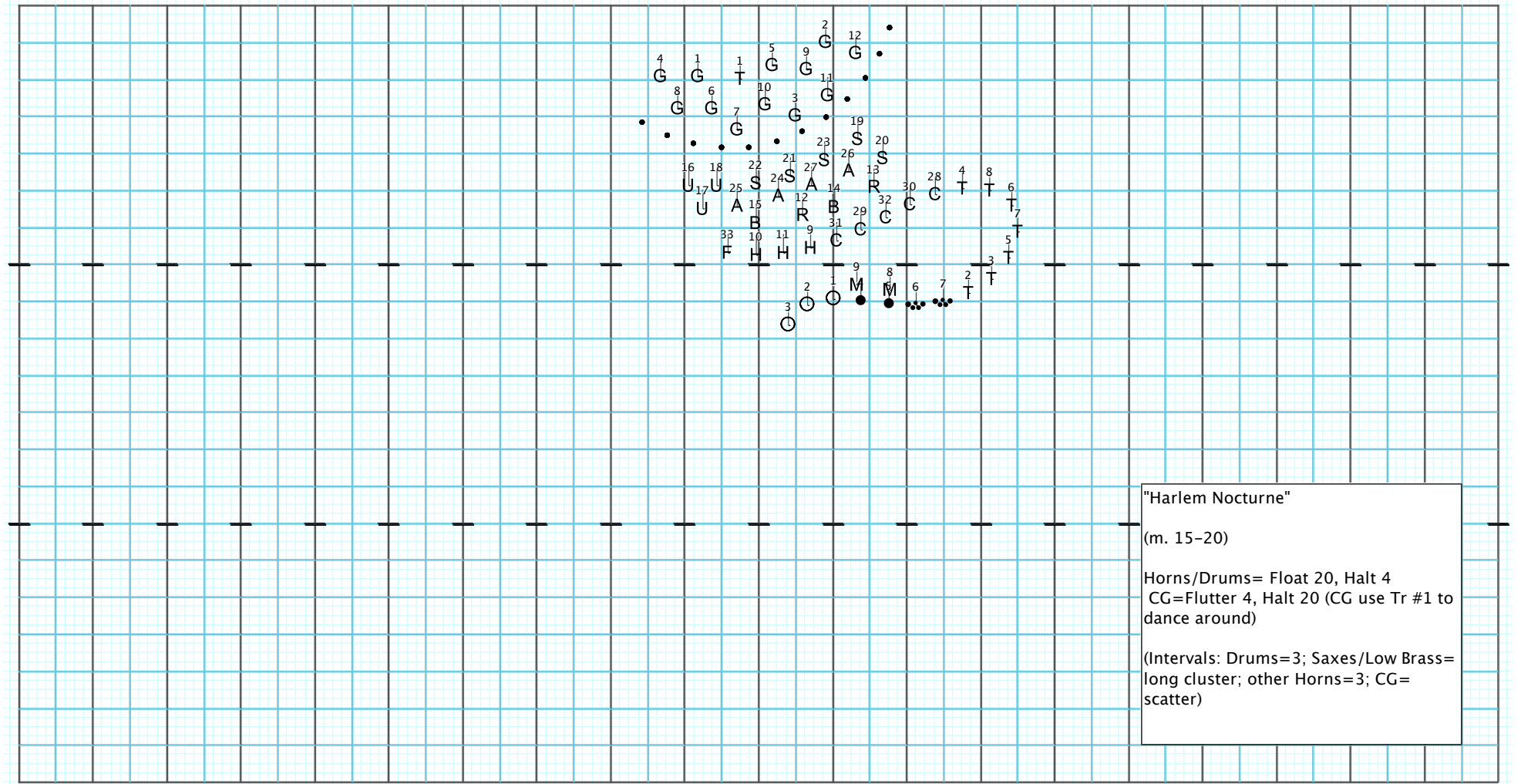




"Harlem Nocturne"
(m. 11-14) Float 12, Halt 4
(Intervals: Drums=3; Saxes /Low Brass=long cluster; other Horns/CG=3)

Performer Viewpoint

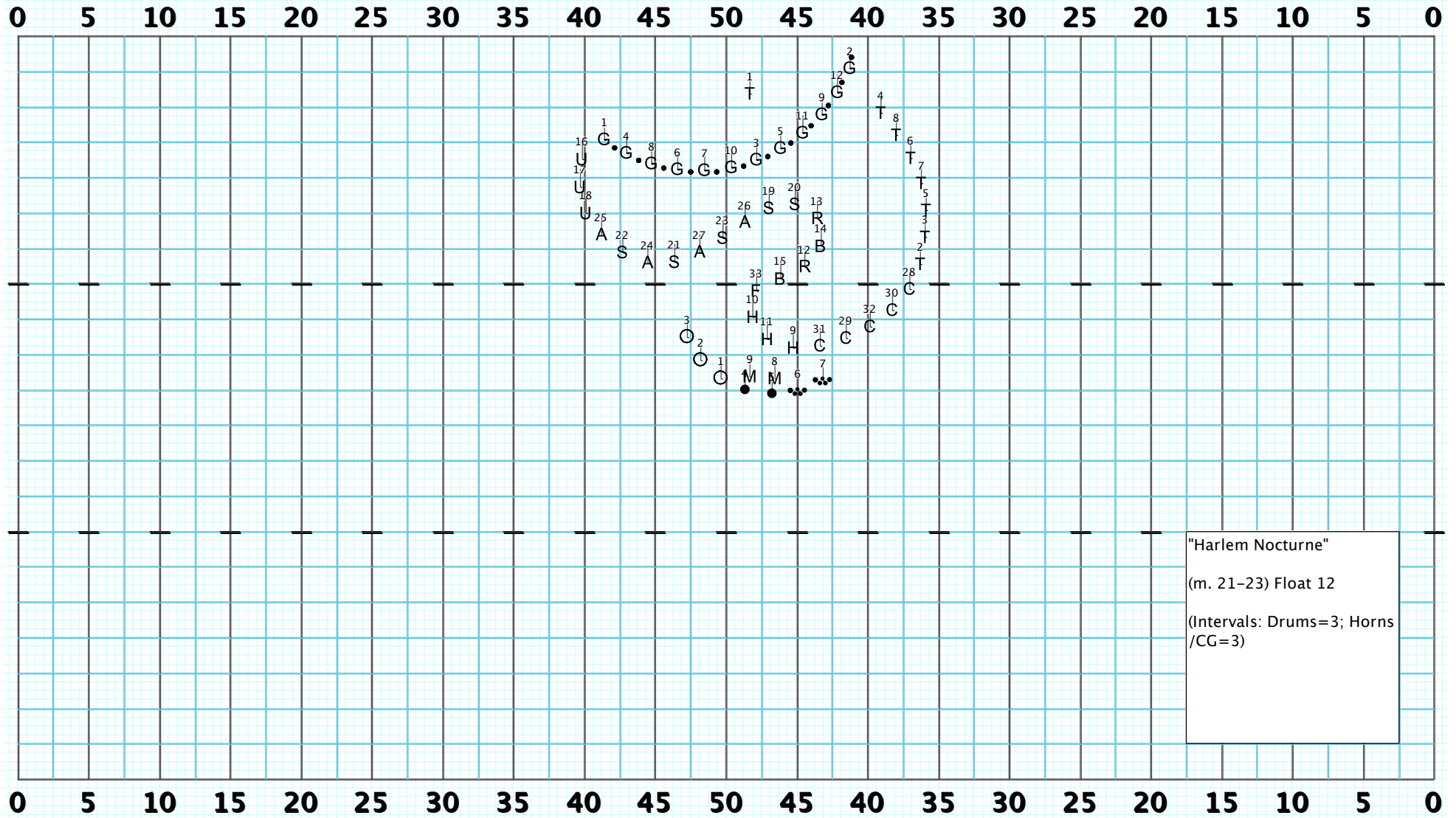
0 5 10 15 20 25 30 35 40 45 50 45 40 35 30 25 20 15 10 5 0



"Harlem Nocturne"
 (m. 15-20)
 Horns/Drums= Float 20, Halt 4
 CG=Flutter 4, Halt 20 (CG use Tr #1 to dance around)
 (Intervals: Drums=3; Saxes/Low Brass= long cluster; other Horns=3; CG= scatter)

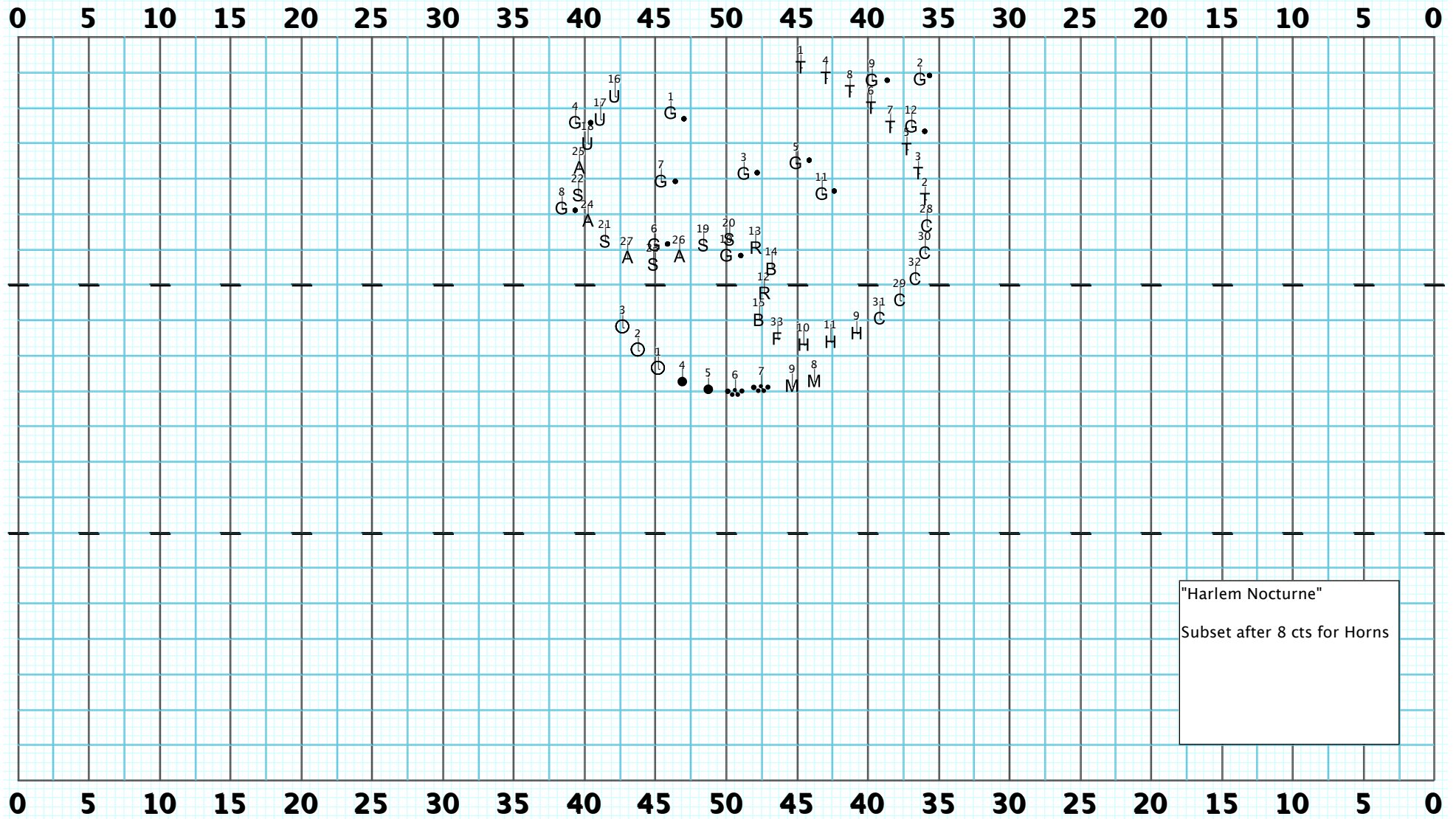
0 5 10 15 20 25 30 35 40 45 50 45 40 35 30 25 20 15 10 5 0

Performer Viewpoint



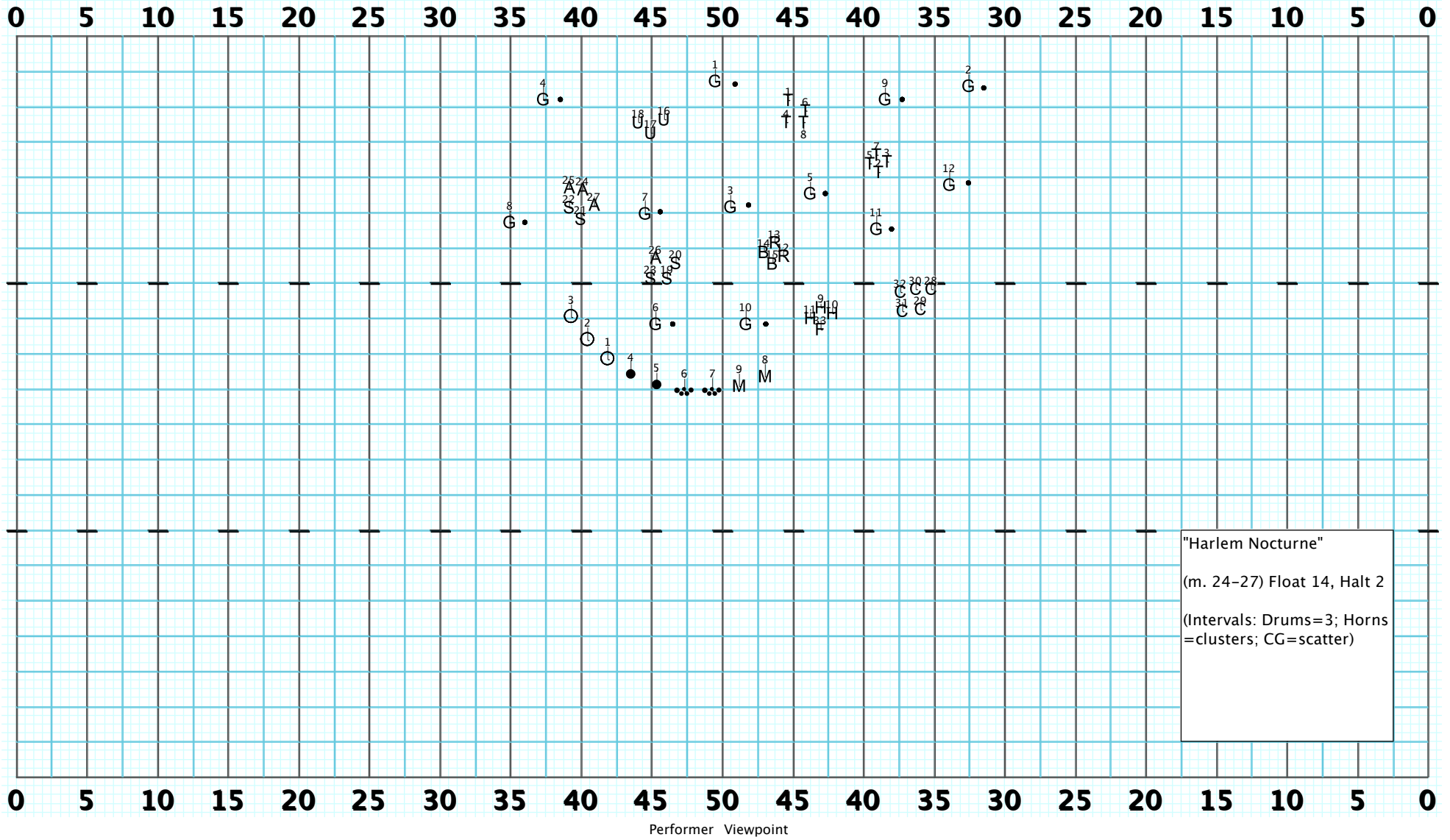
"Harlem Nocturne"
(m. 21-23) Float 12
(Intervals: Drums=3; Horns /CG=3)

Performer Viewpoint

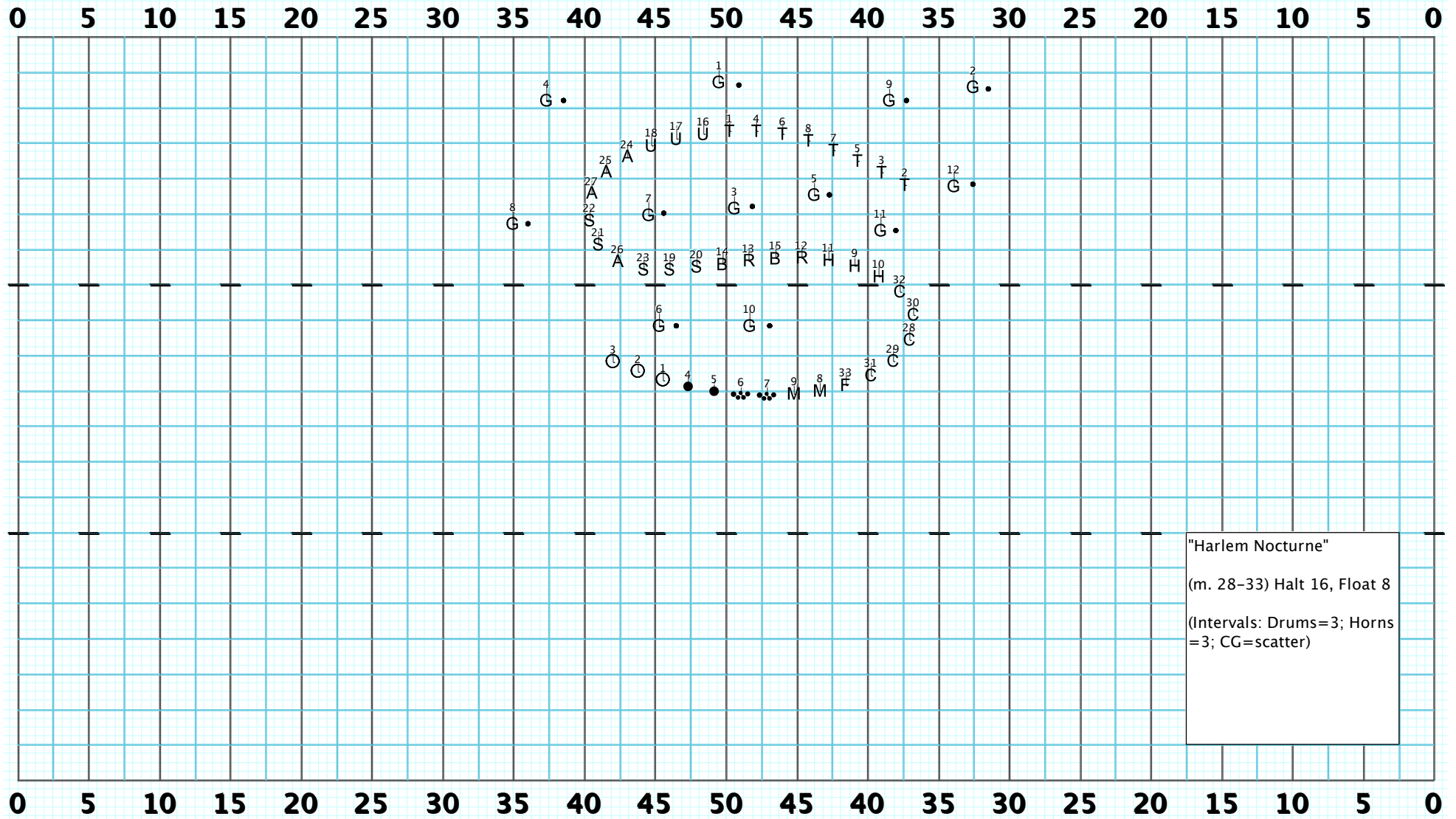


"Harlem Nocturne"
Subset after 8 cts for Horns

Performer Viewpoint



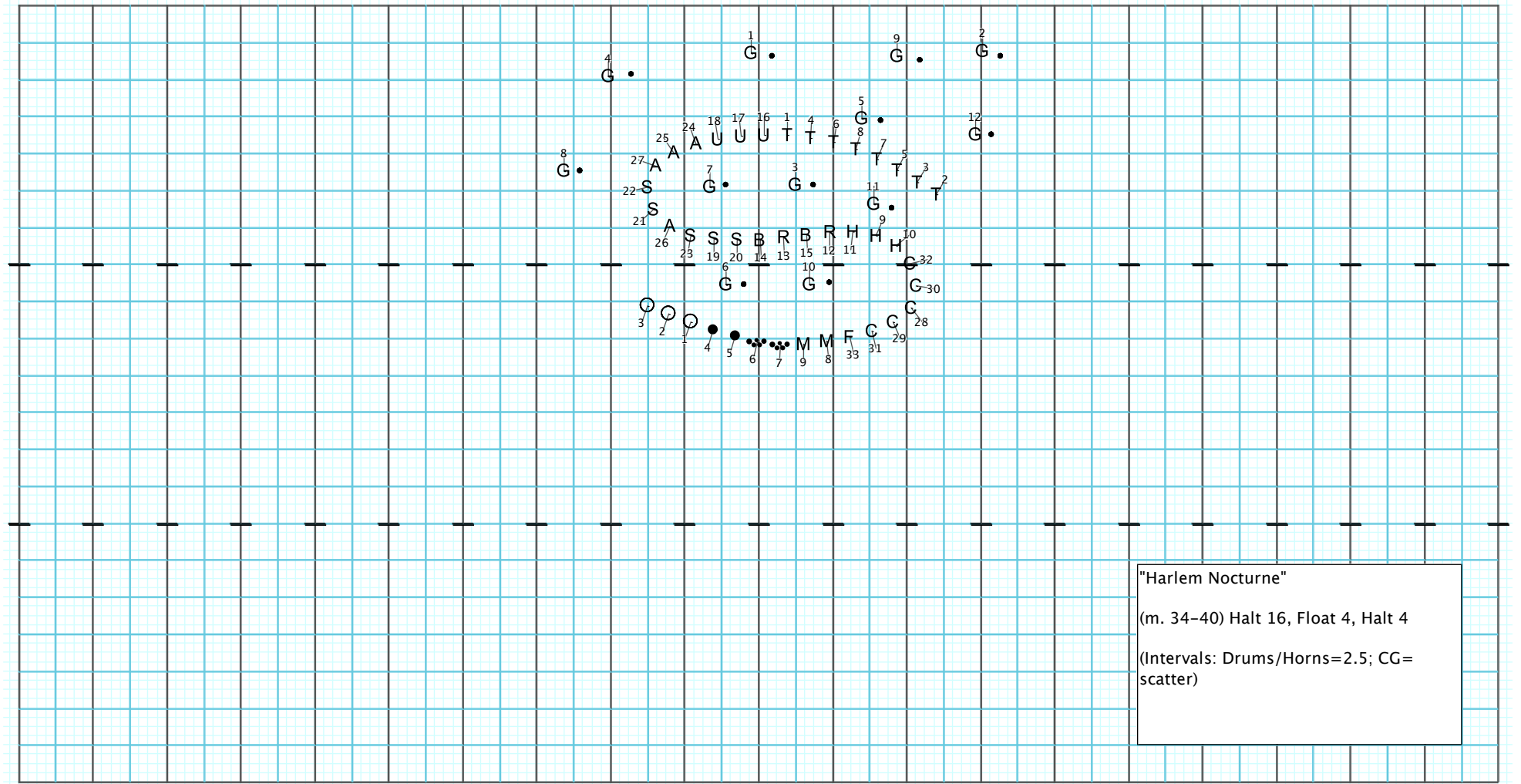
"Harlem Nocturne"
(m. 24-27) Float 14, Halt 2
(Intervals: Drums=3; Horns =clusters; CG=scatter)



"Harlem Nocturne"
 (m. 28-33) Halt 16, Float 8
 (Intervals: Drums=3; Horns=3; CG=scatter)

Performer Viewpoint

0 5 10 15 20 25 30 35 40 45 50 45 40 35 30 25 20 15 10 5 0



"Harlem Nocturne"
(m. 34-40) Halt 16, Float 4, Halt 4
(Intervals: Drums/Horns=2.5; CG=scatter)

0 5 10 15 20 25 30 35 40 45 50 45 40 35 30 25 20 15 10 5 0

Performer Viewpoint